JEAN-LUCIEN GAY_NAU

As cofounder of NAU, Jean-Lucien Gay* is a Swiss-based architect and scenographer with international background. He studied architecture in Switzerland and in the Netherlands, graduating from the ETH Zürich in 1998. From 1999 to 2005, he took a central role at Studio Daniel Libeskind in Berlin and then in New York, designing and building several high profile projects in Europe, Asia and the US. In 2007, he founded NAU - a multidisciplinary collective of architects and film designers whose activities spans from architecture and interior design to exhibitions and interactive interfaces. Jean-Lucien Gay is in charge of the Swiss office. Promoting a cross-boarder approach, he leads NAU into an experimental field focusing on collaborative work, spatial design and innovative concepts. In parallel, he follows an academic carrier researching at the crossing between spatial design and new technologies. He holds currently a teaching position at the Accademia di Architettura in Mendrisio, where he teaches two master classes - 'integrated digital tools' and 'virtual reconstruction & digital production' – as well as supervises the development of digital technologies in the teaching at the school.

* born December 26, 1972, Swiss nationality

Work experience

2013	Launch of the NAU GmbH Berlin
2011-2012	Various awards for the Raiffeisen Kreuzplatz, i.a. 'Marketing & Architektur Award' winner & 'Design Preis Schweiz' nomination.
2008-2013	Cofounder and Director of NAU GmbH, Zurich
2007	Foundation of NAU, collaborative Label for Architecture, Interior and digital Design, London, Berlin and Zurich
2006-2007	Work as independent Architect, Zurich Collaboration with Holzer Kobler Architekturen, Zurich
2003-2005	Junior Associate and Project Architect at Studio Daniel Libeskind LLC, New York
2000-2003	Project Architect at Studio Daniel Libeskind, Berlin
1999	Architect at Bearth & Deplazes, Chur
1998-1999	Architect at Wild-Bär Architekten, Zurich
1997	Internship at M. Fuksas, Paris
1994-1996	Internship at R. Luscher, Lausanne

Academic experience

2012-2013	Academic for the master class 'Virtual Reconstruction & Digital Production', Accademia di Architettura di Mendrisio
2011-2012	Contributor to the research project 'Landscape, Myths & Technology', Swiss National Science Foundation
2010-2013	Academic for the Master class 'Integrated Digital Tools', Accademia di Architettura di Mendrisio
2008-2010	Assistant to Prof. M. Burkhalter & C. Sumi, Accademia di Architettura di Mendrisio
2005-2013	Detractor at several professorships at ETH Zurich and at AMM
2002-2003	Regulary Detractor at Digital-Analog Studio, Film, Media & Architecture, HDK Berlin
2002	Assistant at Daniel Libeskind's Design Studio, Cathedral of Consciousness, Weissensee HDK Berlin

Education

1998	Diploma at the ETH Zurich, Prof. A. Meier & R. Tropeano
1992	Matura C, Collège de l'Abbaye de St-Maurice, Valais

Languages

French	native language
German+English	fluent (speaking & writing)
Italian	conversational

Contact

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